

es_realizer^{0,22}

Realizer

```
≡def rec(X.Unit
  + X × X
  + Id × T : Type × Id × T
  + Id × Type × Id × (Knd List)
  + IdLnk × Id × (Knd List)
  + Id × ds : x : Id fp → Type × Knd × T : Type × x : Id × (State(ds) → T → DeclaredType(ds; x))
  + ds : x : Id fp → Type
    × Knd
    × T : Type
    × IdLnk
    × dt : x : Id fp → Type
    × ((tg : Id × (State(ds) → T → (DeclaredType(dt; tg) List))) List)
  + Id × ds : x : Id fp → Type × Id × T : Type × (State(ds) → T → Prop)
  + Id × Knd × (Id List)
  + Id × Knd × (IdLnk List)
  + Id × Id × (Knd List))
```

clarification:

es_realizer{i:l}

```
≡def rec(X.Unit
  + X × X
  + Id × T : Typei × Id × T
  + Id × Typei × Id × (Knd List)
  + IdLnk × Id × (Knd List)
  + Id × ds : x : Id fp → Typei × Knd × T : Typei × x : Id × (State(ds) → T → decl-type{i:l}(ds; x))
  + ds : x : Id fp → Typei
    × Knd
    × T : Typei
    × IdLnk
    × dt : x : Id fp → Typei
    × ((tg : Id × (State(ds) → T → (decl-type{i:l}(dt; tg) List))) List)
  + Id × ds : x : Id fp → Typei × Id × T : Typei × (State(ds) → T → Propi)
  + Id × Knd × (Id List)
  + Id × Knd × (IdLnk List)
  + Id × Id × (Knd List))
```